Roberto Infante Lopez

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SUMMARY OF QUALIFICATIONS

- Committed to use Artificial Intelligence and Data Viz solutions to help underrepresented communities in LATAM
- 2+ years of Software engineer experience via collaboration with cross-functional teams in classes and internships.
- 2+ years of Product Management experience from startups and cross-functional teams in class projects.
- Website: https://rdji20.github.io/
- Native Spanish speaker and writer.

EDUCATION

University of Washington, Seattle, WA

Informatics, Bachelor of Science (BS)

GPA: 3.21

EXPECTED GRADUATION: JUN 2022

Data Science and Human Computer Interaction, Concentrations

- Coursework: Software Architecture, Data Structures & Algorithms, UX Research / Design, DB Management, PM
- Honors: Winner app design competition being Product Manager and UX for ElderCare team

WORK EXPERIENCE

Co-founder and PM, ARtour, Monterrey, Mexico

JUN 2020 - SEP 2021

- · Developed and managed scrum meetings with the team as well as used Gantt Chart to finish the project in 10 weeks.
- Lead the research and interaction with potential users as well as the branding of the company.

Software Engineer Intern, Aeronautics & Astronautics CubeSat Team (AACT), Seattle, WA

SEP 2020 - JUN 2020

- Directed implementing downlink data retrieval and uplink system between CubeSat and ground station with COSMOS
- Tested the communication between Arduino and magnetorquers to send and receive data to/from ground station.

Software Engineer Intern, Codebreakers, Remote

JAN 2021 - APR 2021

- Worked on "referrals" API with AWS for data storage and Python Flask for backend in Agile methodology.
- Designed a feature allowing 20 referrals per user every month and delete the unused ones for DB optimization.

PROJECTS

Web App – SHOTwer, Data Visualization Designer, Univ of Wash

MAY 2021

 Designed an NBA shot comparison tool data for Portland Blazers team analytics, wrangling and cleaning data from external sources while doing shot conversion from meters to pixels. (Technologies: React JS, R, SQL)

Web App - Video Game Web Store, Univ of Wash

OCT 2019

• Led team to design database with SQL and mock visual analysis on sales and interactions for a video game retailer store for a class project. (Technologies: Azure Data Studio, Miro, Tableau)

ACTIVITIES AND LEADERSHIP

Member, Society of Hispanic Professional Engineers at UW

JAN 2020 - CURRENT

• Ensured team coordination and communication for more than 10 students as a volunteer for the FMP volunteer program.

Team Captain, Vaqueros CF (2nd Division), Mexico

MAY 2020 - APR 2021

Effectively communicated with a diverse group of athletes, coaches, and game officials.

HONORS & AWARDS

Dean's List

INTERESTS:

- Former Professional Soccer Player
- NBA Supporter
- Data Viz and ML

TECHNICAL QUALIFICATIONS

- Java (Proficient)
- HTML/CSS/JavaScript/React (Advanced)
- SQL/R/Python/ Tableau (Proficient)
- AI / ML (Intermediate)
- Figma (Proficient)